

suitable heuristic algorithms for time slot assignment.

The rest of this paper is organized as follows. Section II explains the network model and assumptions in this work. Next, in Section III, we present the network environment parameters that affect the throughput of relay networks. In Section IV, the simulation results are subjected to multiple regression analysis, and the findings are summarized. Finally, we present the conclusions derived in this study and outline possible directions for future work.

II. SYSTEM MODEL AND ASSUMPTION

A. Network Model

The network consists of N nodes, where v_i ($0 \leq i \leq (N - 1)$) denotes the i th node. Node v_0 serves as the gateway node, and the remaining nodes function as relay nodes. A tree network topology is constructed with v_0 as the root of the tree. Figure 2 shows an example of a network topology consisting of 10 nodes. We consider only the performance of upward transmission from the relay nodes to the gateway node since the performance characteristics of downward transmission are similar to those of upward transmission. We assume that each relay node handles a certain amount of traffic demand, which is calculated as the sum of traffic from that relay node and the traffic from those relay nodes that are its children in the tree topology.

B. Time Slot Assignment Problem

In relay networks, the radio resources are divided into time slots, which are assigned to links so as to satisfy their respective traffic demands. Here, we define the *schedule length* as the number of time slots required to satisfy the traffic demand of all links in the network. Different time slots are assigned to links that interfere with each other to avoid performance degradation, whereas links that do not interfere with each other can utilize the same time slot to increase the spatial reuse of radio resources. Increasing the spatial reuse of wireless network resources reduces the schedule length and therefore enhances the network performance because links are provided with more opportunities for transmission per unit time. Here, we define a time slot assignment problem where the objective is to assign a number of time slots to links in a way that satisfies the traffic demand while minimizing the schedule length. Previous studies [8]–[11] have proposed heuristic algorithms for time slot assignment because the problem is NP-hard [12].

C. SINR model for evaluating transmission quality

In this work, the communication quality of links at each time slot is evaluated by the SINR model [14]. The time slot used by link $l_{i,j}$ between sender node v_i and receiver node v_j is denoted as t_x . Let $V_{i,j,x}$ be a set of sender nodes that use time slot t_x . Then, the SINR of $l_{i,j}$ at t_x , denoted by $s_{i,j,x}$, is given by the following equation.

$$s_{i,j,x} = 10 \log_{10} \frac{P_{i,j}}{N + \sum_{v_k \in V_{i,j,x}} P_{k,j}}, \quad (1)$$

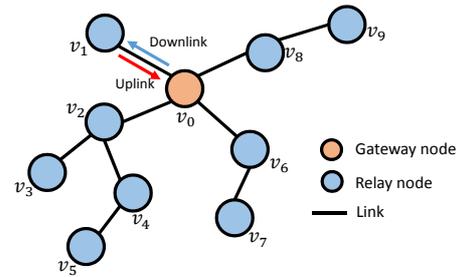


Figure 2. Network model

TABLE I
ADAPTIVE MODULATION AND CODING IN IEEE 802.16-2009

SINR [dB]	Modulation method	Number of bits
$s_{i,j} < 3$	-	0
$3 \leq s_{i,j,x} < 6$	BPSK	0.5
$6 \leq s_{i,j,x} < 8.5$	QPSK	1
$8.5 \leq s_{i,j,x} < 11.5$	QPSK	1.5
$11.5 \leq s_{i,j,x} < 15$	16QAM	2
$15 \leq s_{i,j,x} < 19$	16QAM	3
$19 \leq s_{i,j,x} < 21$	64QAM	4
$21 \leq s_{i,j,x}$	64QAM	4.5

where N is the background noise level. $P_{i,j}$ is the strength of the signal sent by node v_i and received by node v_j , and it is given by the following equation:

$$P_{i,j} = \left(\frac{1}{r_{i,j}} \right)^\eta P_i, \quad (2)$$

where η is the path loss exponent, and $r_{i,j}$ is the distance between v_i and v_j . P_i is the strength of the radio signal transmitted from node v_i .

D. AMC

In this work, we use AMC to determine the data transmission rate. AMC selects the most suitable modulation method according to SINR of the transmission link. When SINR is large, the sender node selects a modulation method that can transmit data at a high rate. Conversely, when SINR is small, the sender node selects a modulation method providing lower data transmission rate but higher robustness against degradation of the channel quality. In this paper, we assume that AMC selects the modulation method and the number of transmitted bits per time slot as shown in Table I, which follows the definition in IEEE 802.16 [2].

III. NETWORK ENVIRONMENT PARAMETERS AFFECTING RELAY NETWORK PERFORMANCE

In this section, we summarize the parameters of the relay network that affect its throughput characteristics. Here, we define throughput as the number of bits per unit time the gateway node receives from relay nodes that are connected directly to the gateway node.

A. Background Noise Level

Background noise refers to radio waves unrelated to the transmission signal that are received by receiver nodes. It can be caused by various phenomena in the target environment. We assume that background noise is uniform in the service area. N in Equation (1) denotes the background noise level. Equation (1) indicates that when the noise level is high, SINR of the transmission is small. In that case, AMC selects a modulation method providing a low transmission rate, that increases the number of time slots required for each link in the network. Therefore, this parameter significantly affects the performance of relay networks.

B. Path Loss Exponent

The path loss exponent, denoted as η in Equation (2), is a parameter that determines the degree of radio wave attenuation as a function of the propagation distance of the waves. When η is large, the distance within which the transmission signal can be successfully received is short. This also affects the interference range for relay nodes and therefore the degree of spatial reuse of wireless network resources.

C. Density of Relay Nodes

We define the density of relay nodes as the number of relay nodes divided by the size of the target service area. When the density of relay nodes is large, the number of relay nodes within the interference range of any given relay node is also large. This limits the spatial reuse of wireless network resources, thus affecting the schedule length.

D. Transmission Signal Strength

The transmission signal strength directly affects the transmission distance. When the transmission distance is longer, relay nodes can connect to the gateway node within fewer hops. This means the network topology changes, which affects the traffic demand of each network link. Also, as in the case of the path loss exponent, the transmission signal strength affects the interference range for each relay node.

IV. SIMULATION EXPERIMENTS AND PERFORMANCE ANALYSIS

A. Simulation Settings

In the simulation experiments, multiple relay nodes are distributed randomly within a 1×1 square area, and one gateway node is located at the center of the area. The network topology is constructed according to the algorithm in [15] so that the hop count from each relay node to the gateway node is minimized. We assume that the transmission power P_i is identical for all nodes.

To determine the traffic demand of each link, we assume that user terminals are distributed uniformly throughout the area and that they connect to the nearest relay node. Furthermore, we assume that all user terminals generate the same amount of upward traffic. In this way, we can calculate the traffic demand on each link by dividing the area into Voronoi cells [16] with the corresponding relay nodes as seeds.

TABLE II
PARAMETER SETTINGS

Parameter	Value
Background noise (as a ratio to signal strength)	0.00001, 0.5, 1.0
Path loss exponent	2.5, 3.0, 3.5, 4.0
Number of relay nodes	3, 5, 7
Transmission distance	0.3, 0.4, 0.5

To discuss the effect of the network environment parameters on the performance characteristics of relay networks, we use an algorithm for time slot assignment that gives the highest throughput by using the exhaust search.

We conduct the simulation experiments while changing the values of the parameters introduced in Section III. The detailed settings are summarized in Table II. We set the background noise level as a ratio to the transmission signal strength of the relay nodes. The density of relay nodes is configured by changing the number of relay nodes in the field.

B. Performance Metrics

The performance metric is taken as the throughput defined at the beginning of Section III, which is calculated by the following equation.

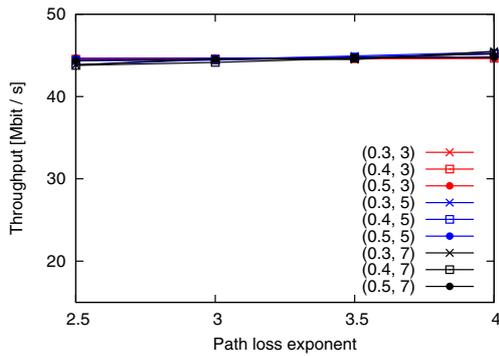
$$C_{GW} = \frac{\sum_{l_{i,j} \in L} b_{i,j}}{S\tau} \quad (3)$$

L is the set of all links in the network, and $b_{i,j}$ is the transmission quantity of link $l_{i,j}$, which is determined by AMC in Table I. S is the schedule length obtained as a result of the time slot assignment. The length of each time slot, denoted by τ , is set to $100.8\mu s$ based on [17]. For each set of parameter settings, we conduct 100 simulation runs with random distribution of the relay nodes and evaluate the average throughput over all runs.

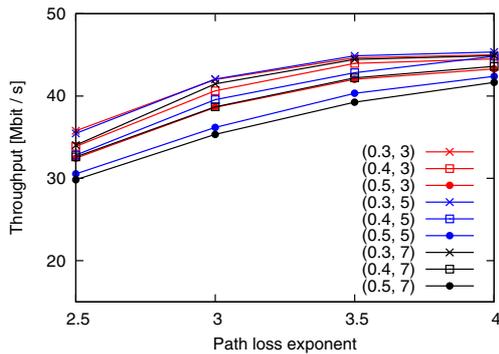
C. Simulation Results

Figure 3 presents the results of the simulation experiments, where (a), (b), and (c) correspond to background noise levels of 0.00001, 0.5, and 1.0, respectively. In each graph, the x-axis denotes the path loss exponent, and we plot the results for different combinations of transmission distance and number of relay nodes.

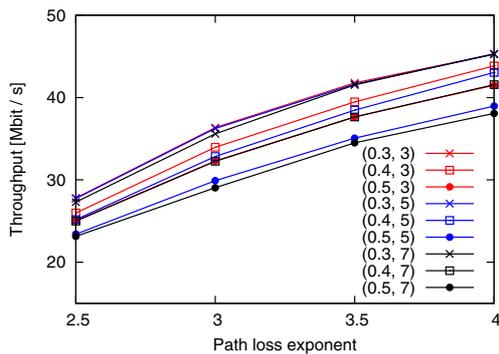
Clearly, the throughput increases with increasing the path loss exponent. This is because the received strength of radio waves emitted from relay nodes that interfere with a given receiver node is low when the path loss exponent is large. It is noteworthy that when the background noise ratio is 0.00001, the throughput is almost constant regardless of the path loss exponent because the SINR is sufficiently large to obtain the largest number of transmitted bits in AMC table (Table III), even if the path loss exponent is small. Comparing (a), (b), and (c) in Figure 3, we can see that when the background noise becomes large, the throughput degrades. The reason for this is that the SINR is small when the background noise ratio is large (Equation (1)).



(a) Background noise ratio of 0.00001



(b) Background noise ratio of 0.5



(c) Background noise ratio of 1.0

Figure 3. Simulation results

Furthermore, the throughput decreases slightly with increasing the transmission distance. This is due to the lower hop count resulting from the greater transmission distance and the greater number of relay nodes that have the same parent node. Therefore, the degree of the node increases and the required number of time slots for the relay node becomes large. Furthermore, the degree of throughput degradation is high when the number of relay nodes is large. This is because the number of relay nodes that have the same parent node is large when the overall number of relay nodes is large.

From the above results, we conclude that the effect of the number of relay nodes is small compared to that of the other parameters. The reason for this is that the total traffic demand for all relay nodes is constant, regardless of the number of

TABLE III
RESULT OF MULTIPLE REGRESSION ANALYSIS

Index	Value
R^2	0.774
F	3.07×10^{-33}

TABLE IV
 t -VALUE AND p -VALUE RESULT

Parameter	t -value	p -value
Background noise ratio	-13.89	2.37×10^{-25}
Path loss exponent	12.46	2.76×10^{-22}
Number of relay nodes	-1.590	0.115
Transmission distance	-4.462	2.08×10^{-5}

relay nodes.

D. Multiple Regression Analysis

Using the simulation results, we investigate the effect of the above parameters on the relay network performance by multiple regression analysis. In the analysis, we set the parameters in Table II as explanatory variables and the throughput as an explained variable.

We show the results of multiple regression analysis in Tables III and IV. Table III shows the estimation accuracy of the obtained regression model. From the results of R^2 and F -values, we can conclude that the explanatory variables in Table II can explain the throughput with enough accuracy.

Table IV shows t -value and p -value of each explanatory variables. We can observe from this table that the background noise ratio and the path loss exponent strongly affect the throughput performance, while the number of relay nodes and the transmission distance have a less pronounced effect. These results match the results of the simulation experiments in Figure 3.

We also have the regression equation as follows, estimating the throughput of the relay network from these parameters.

$$C(e, a, n, d) = -9.62e + 6.30a - 0.27n - 15.5d + 31.7 \quad (4)$$

e , a , n and d represent the background noise ratio, the path loss exponent, the number of relay nodes, and the transmission distance, respectively. From the results of p -value for each parameters, the background noise ratio and the path loss exponent are important factors to estimate the throughput of the relay networks, while the number of relay nodes and the transmission distance have less significance.

From the above results we conclude that we need to consider the effect of the background noise and the path loss exponent when constructing the heuristic algorithms for time slot assignment in the relay networks. For example, since the throughput is largely affected by the background noise level, we need to estimate the strength of the background noise before starting the time slot assignment. Similarly, the path loss exponent should be estimated, or measured in advance to obtain enough throughput by configuring time slot assignment.

V. CONCLUSIONS AND FUTURE WORK

In this paper, we presented the results of multiple regression analysis of the throughput of IEEE 802.16j relay networks. The analysis results showed that the background noise level and the path loss exponent are the key parameters determining the throughput of the relay networks, while the density of relay nodes and the transmission distance have a less pronounced effect. We also obtained a regression equation to estimate the throughput and emphasized the importance of estimating or measuring both the background noise level and the path loss exponent to provide high throughput.

In future work, we plan to propose the detailed time slot assignment algorithms, with possible methods for estimating or measuring the environmental parameters that affect the relay network performance.

REFERENCES

- [1] I. F. Akyildiz, X. Wang, and W. Wang, "Wireless mesh networks: a survey," *Computer Networks*, vol. 47, no. 4, pp. 445–487, Mar 2005.
- [2] IEEE Std 802.16-2009, "IEEE standard for local and metropolitan area networks, part 16: Air interface for broadband wireless access systems," *IEEE Standard for Local and metropolitan area networks*, May 2009.
- [3] IEEE Std 802.16j-2009, "IEEE standard for local and metropolitan area networks, part 16: Air interface for broadband wireless access systems, amendment1: Multihop relay specification," *IEEE Standard for Local and metropolitan area networks*, June 2009.
- [4] N. A. A. Ali, A.-E. M. Taha, H. S. Hassanein, and H. T. Mouftah, "IEEE 802.16 mesh schedulers: Issues and design challenges," *IEEE Network*, vol. 22, no. 1, pp. 58–65, Feb 2008.
- [5] C. Cicconetti, I. F. Akyildiz, and L. Lenzi, "Bandwidth balancing in multi-channel IEEE 802.16 wireless mesh networks," in *Proceedings of INFOCOM 2007*, pp. 2108–2116, May 2007.
- [6] R. Nelson and L. Kleinrock, "Spatial TDMA: A collision-free multi-hop channel access protocol," *IEEE Transactions on Communications*, vol. 33, no. 9, pp. 934–944, Sep 1985.
- [7] P. Djukic and S. Valaee, "Link scheduling for minimum delay in spatial re-use TDMA," in *Proceedings of INFOCOM 2007*, pp. 28–36, May 2007.
- [8] R. Ishii, G. Hasegawa, Y. Taniguchi, and H. Nakano, "Time slot assignment algorithms in IEEE 802.16 multi-hop relay networks," in *Proceedings of ICNS 2010*, pp. 265–270, Mar 2010.
- [9] R. Bhatia and M. Kodialam, "On power efficient communication over multi-hop wireless networks: joint routing, scheduling and power control," in *Proceedings of INCOM 2004*, pp. 1457–1466 vol.2, Mar 2004.
- [10] M. Alicherry, R. Bhatia, and L. Li, "Joint channel assignment and routing for throughput optimization in multi-radio wireless mesh networks," in *Proceedings of MobiCom 2005*, pp. 58–72, Aug-Sep 2005.
- [11] R. Cruz and A. Santhanam, "Optimal routing, link scheduling and power control in multihop wireless networks," in *Proceedings of INFOCOM 2003*, pp. 702–711, Mar 2003.
- [12] S. Khanna, N. Linial, and S. Safra, "On the hardness of approximating the chromatic number," in *Proceedings of the 2nd Israel Symposium*, pp. 393–415, March 2000.
- [13] A. J. Goldsmith and S. G. Chua, "Adaptive coded modulation for fading channels," *IEEE Transactions on Communications*, vol. 46, no. 5, pp. 595–602, June 1998.
- [14] M. Zorzi and R. Rao, "Capture and retransmission control in mobile radio," *IEEE Journal on Selected Areas in Communications*, vol. 12, no. 8, pp. 1289–1298, Oct 1994.
- [15] F. Li, Y. Wang, X.-Y. Li, A. Nusairat, and Y. Wu, "Gateway placement for throughput optimization in wireless mesh networks," *Mobile Networks and Applications*, vol. 13, no. 1-2, pp. 198–211, Apr 2008.
- [16] F. Aurenhammer, "Voronoi diagrams - a survey of a fundamental geometric data structure," *ACM Computing Surveys*, vol. 23, no. 3, pp. 345–405, Sep 1991.
- [17] H. Yaghoobi, "Scalable OFDMA physical layer in IEEE 802.16 wirelessman," *Intel Technology Journal*, vol. 8, pp. 201–212, Aug 2004.



Kohei Higo received his B.E. degree from Osaka University, Japan, in 2012. He is currently a master's degree student. His research interests include time slot assignment algorithms in wireless mesh network.



Go Hasegawa received his M.E. and Ph.D. degrees from Osaka University, Japan, in 1997 and 2000, respectively. From 1997 to 2000 he was a Research Assistant at the Graduate School of Economics, Osaka University. He is currently an Associate Professor at the Cybermedia Center, Osaka University. His research is in the area of transport architecture for future high-speed networks. He is a member of IEEE and IEICE.



Yoshiaki Taniguchi received his B.E., M.E. and Ph.D. degrees from Osaka University, Japan, in 2002, 2004 and 2008, respectively. Since 2008, he has been an Assistant Professor at the Cybermedia Center, Osaka University. His research interests include wireless networks and energy management systems. He is a member of IEEE, IEICE, IPSJ and IIEEJ.



Hirotaka Nakano received his B.E., M.E. and D.E. degrees from the University of Tokyo, Japan, in 1972, 1974 and 1977, respectively. He joined NTT Laboratories in 1977 and has been engaged in research and development of videotex systems and multimedia-on-demand systems. He was an executive manager of the Multimedia Systems Laboratory at the NTT Human Interface Laboratories from 1995 to 1999. He was the head scientist of the Multimedia Laboratory at NTT DOCOMO until 2004. From 2004 to 2013, he was a Professor at the Cybermedia Center, Osaka University. His research is in the area of ubiquitous networks. He is a member of IEEE, IEICE, IIEEJ and ITE.



Morito Matsuoka received his M.E. and Ph.D. degrees from Tokyo Institute of Technology, Japan, in 1982 and 1985, respectively. Until 2013, he was a president of NTT Environment Research Laboratories. He is currently a Professor at the Cybermedia Center, Osaka University. His research is in the area of green ICT and photonics transport network. He is a member of IEEE and IEICE.